

Planar Compass



Player

Class

Title

Character Name

Alignment

Level

ABILITIES

MOD.

SAVES

STR

INT

WIS

DEX

CON

CHA

D

W

P

B

S

Death

Magic Wands

Paralysis, petrification

Breath

Spells, rods, staves

Character portrait or symbol

COMBAT

HP

AC

MAX HP

INIT.

MOVEMENT

ATTACK VALUE MATRIX

9	8	7	6	5	4	3	2	1
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MELEE

ATT. BONUS

MISSILE

ATT. BONUS

ABILITIES, SKILLS, WEAPONS

X

EQUIPMENT Large items take up three squares

			Strength 13		
			Strength 16		
			Strength 18		

OTHER NOTES

EXPERIENCE

CURRENT		NEXT	
		%	

CURRENCY

PP	
GP	
EP	
SP	
CP	

